

HUDSON GROUP  
**HUDSON SOFT**®

**INSTRUCTION BOOKLET**



**SUPER NINTENDO**™  
ENTERTAINMENT SYSTEM

**PAL VERSION**

*Virgin*

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# AN AMERICAN TAIL FIEVEL GOES WEST®



## THANK YOU !

You have just made a perfect choice by selecting and purchasing this quality Hudson Soft product. Thank you for choosing AN AMERICAN TAIL : FIEVEL GOES WEST®. In order to insure your complete enjoyment of this game, we recommend that you read the manual carefully and follow its instructions and suggestions.

**WARNING : PLEASE CAREFULLY READ THE CONSUMER INFORMATION AND PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY.**

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# Story



*America -- the land of opportunity. Filled with hopes and dreams the Mousekewitz family comes to start a new life. Tanya dreams of becoming a singer and Fievel wants to become a great lawdog like his hero, Wylie Burp. But soon they discover the cheese is not always bleu-er on the other side of the fence. For along comes Cat R. Waul with his tales of opportunity out west where Mice and Cats work together to make a perfect town. Lured by Cat R. Waul's promise of utopia, the Mousekewitz family decides to head west, unaware of his true intentions: TO MAKE MOUSEBURGERS OUT OF THEM! Stumbling onto Cat R. Waul's secret, Fievel sets out to save his family. Can Fievel with your help defeat the scheming cat and save his family from being served along with fries?*



# Get ready for the showdown

# How to use the controller

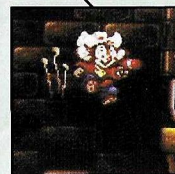
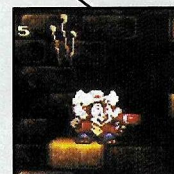
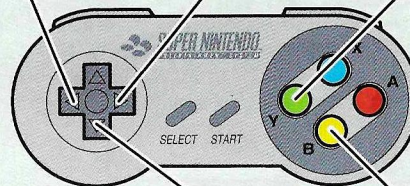
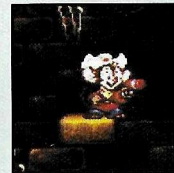


1. Make sure the power switch is OFF on your Super NES.
2. Insert the FIEVEL GOES WEST Game Pak into the slot on your Super NES as described in the Super NES manual.
3. Turn the power switch ON.
4. A short demo will appear. Press the START button to skip the demo and begin the game.

MOVE LEFT

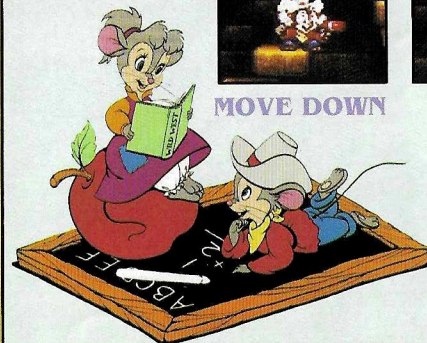
MOVE RIGHT

SHOOT



MOVE DOWN

JUMP



# Game screen

# Stage

## Tries

They say cats have nine lives but our mouse only has three. But don't worry, by picking up the 1-up icons, Fievel can get extra lives to shoot it out with the feline gang. BEWARE... when Fievel loses all the hearts, he loses a life.

## Tries The Clock



## The Clock

Remember Fievel must reach Green River to save his family before Cat R. Waul turns them into Mouseburgers in his Giant Mousetrap. So keep your eye on the clock, because Fievel only has three minutes to clear each level.

Stage

1



## NEW YORK CITY

With Cat R. Waul's feline gang in hot pursuit, Fievel must fight his way through the streets of New York to make his escape.

Stage

2



## SEWER

Escaping down a sewer, Fievel eludes the gang. But now he's got to face whatever danger lurks in the sewers of New York.

Stage

3



## TRAIN RIDE

Leaving the sewers, Fievel must catch up with the train which holds his family.

Stage

4

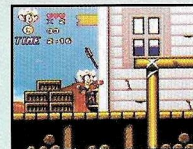


## THE DESERT

Falling from the train, Fievel must brave his way across the desert.

Stage

5

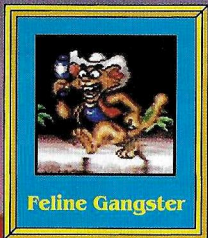


## GREEN RIVER

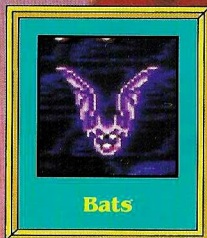
The final confrontation with Cat R. Waul. Can Fievel defeat the scheming cat and save his family from the giant mousetrap?



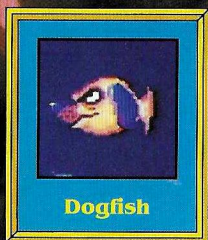
# Enemies



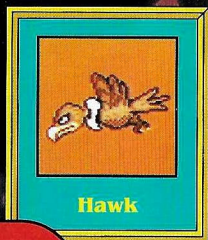
Feline Gangster



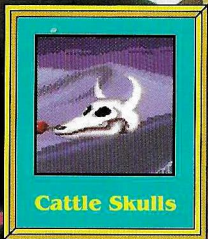
Bats



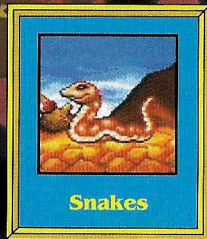
Dogfish



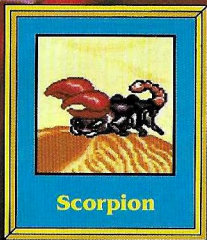
Hawk



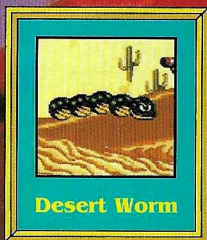
Cattle Skulls



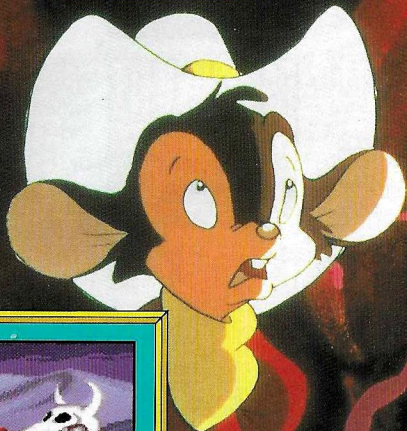
Snakes



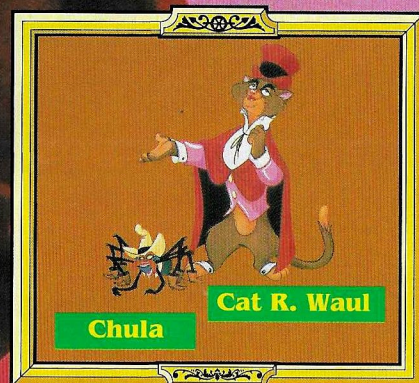
Scorpion



Desert Worm

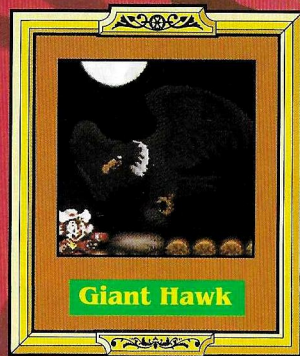


# Bosses

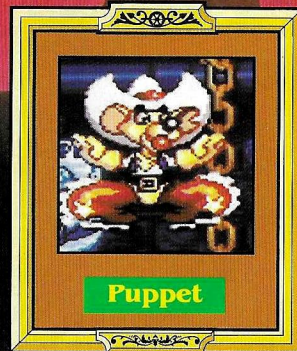


Chula

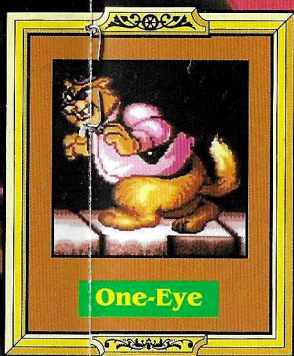
Cat R. Waul



Giant Hawk


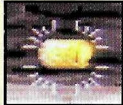




Puppet






One-Eye




	Changes your pop gun to a water gun
	Makes your pop gun fire rapidly
	Makes your water gun fire rapidly
	Adds five coins to your coin total



	Recovers one heart
	Adds one extra heart up to the maximum of five or fills up hearts
	Invincibility for short period of time

**Special Item**



**1 up**  
Adds one extra life



# Tips and Hints



Collect a hundred coins to receive an extra life.

Aim for the head of the enemies.

Even if you miss a water gun item at the burning block stage, there will be another one hidden somewhere.



You can jump on tumbleweeds and the wheels to get a better aim of the enemy.

Make sure to pick up the Wylie Burp icons. You will be able to start your next try, from the point where you picked up the last Wylie Burp icon.



**LIMITED WARRANTY**

*Super Nintendo Entertainment System GAME PAKS*

This product is guaranteed for a period required by the law of your country. This does not affect your statutory rights.

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